Amin Davoodi

I'm looking for a graphics artist that can work with me iteratively to create graphics for characters, spells, and backgrounds for an IOS game I'm developing (or if you already have something that you think is relevant I am also buying assets). I need to be able to talk to this person through some sort of video medium so I can review their artwork. The project will most likely consist of ~100 different graphics then possible animation frames as well. Here's a breakdown of the image list: ~20 enemies ~5 boss monsters 40 different spells (the type of spells haven't been decided exactly but would include lightning, fireballs, iceballs, etc..) 1 orb image with different hues (concept of different elements, maybe total of 10 hues) 1 Possible custom font 7 different background images ~10-20 icons (icons for buttons and other game elements) As of now the devices this is going to be run on will be iPhone 4 and up.

It would be easier for me to talk over some sort of video medium (google hangouts, skype, etc.) so if you've got experience and want to take a shot at this let me know as soon as possible! You can contact me at my email: amind1@vt.edu with your portfolio (doesn't have to be a portfolio, it can just be sample work or anything you think would catch my attention) or two images. One image of a magical orb that the user would be tapping on and a basic enemy.

Contact Mohammed Amin Davoodi at (540)-429-6521 or Amind1@vt.edu for more information.